

# INTERN, SDK

Interns play an integral role at Fossil Vietnam - you're the innovators-to-be, the big idea-creators, and the passionate newcomers who inspire us to make great products. We offer a diverse array of internship possibilities within various functions across the organization. Our programs are open to a limited group of students, as to provide personalized mentorship opportunities and an intimate, up-close perspective on how we work. We're excited to teach you what we know and be inspired by your insights!

## **WHAT YOU'LL BE RESPONSIBLE FOR:**

- Design and build applications for the mobile using Fossil's PDK.

## **WHAT WE NEED:**

- For Android:
  - Programming languages: Kotlin
  - Application development: Android SDK, application lifecycle, basic UI elements & layout, basic animation technique.
  - Concurrency: Thread, Handler, AsyncTask, Memory optimization, and scheduling technique.
- For iOS:
  - Programming languages: Swift
  - Hands-on experience with advanced custom UI controls/animations.
  - Concurrency (GCD, thread, queue, and scheduling technique), database (Core Data or Realm)

Please send your resume to [people@fossil.com](mailto:people@fossil.com)